

# Star Trek Adventures Tng Deck Tiles Now In

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Nightshade - Laurell K.

Hamilton 2000-09-22

After two hundred years of civil war the planet Oriana is dying. Most of the surface vegetation is gone, the air is nearly unbreathable, and the people themselves are dying. Now, the two warring factions have finally sat down to talk peace,

and Captian Picard and the U.S.S. Enterprise™ are sent ot help them negotiate a settlement. Picard, Lt. Worf, and Counsellor Troi beam down to Oriana, just as the Starship Enterprise is called away on another urgent mission. Alone on the planet, the U.S.S. Enterprise team

learns that there are people that would rather finish the devastating conflict than talk peace. Suddenly, Picard is accused of murder and the delicate negotiations have fallen into the hands of Lt. Worf. Now, Worf and Troi must unravel the truth and prevent planet-wide disaster, before time runs out for the people of Oriana and the crew of the Starship Enterprise.

### **Cyberpunk Red Data Screen**

- 2021-03-12

**The Round House** - Louise Erdrich 2012-10-02

Winner of the National Book Award • Washington Post Best Book of the Year • A New York Times Notable Book From one of the most revered novelists of our time, an exquisitely told story of a boy on the cusp of manhood who seeks justice and understanding in the wake of a terrible crime that upends and forever transforms his family. One Sunday in the spring of 1988, a woman living on a reservation in North Dakota is attacked. The details of the crime are slow to surface

because Geraldine Coutts is traumatized and reluctant to relive or reveal what happened, either to the police or to her husband, Bazil, and thirteen-year-old son, Joe. In one day, Joe's life is irrevocably transformed. He tries to heal his mother, but she will not leave her bed and slips into an abyss of solitude. Increasingly alone, Joe finds himself thrust prematurely into an adult world for which he is ill prepared. While his father, a tribal judge, endeavors to wrest justice from a situation that defies his efforts, Joe becomes frustrated with the official investigation and sets out with his trusted friends, Cappy, Zack, and Angus, to get some answers of his own. Their quest takes them first to the Round House, a sacred space and place of worship for the Ojibwe. And this is only the beginning. The Round House is a page-turning masterpiece—at once a powerful coming-of-age story, a mystery, and a tender, moving novel of family, history, and culture.

### **Star Wars Edge of the**

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**Empire RPG: Far Horizons Supplement** - Fantasy Flight Games 2014-08-15

**Vampire: The Masquerade - Anarch** - Modiphius 2019-04

Welcome to a blood thriller on the streets of the modern nights. For centuries the Anarch Movement enjoyed an uneasy truce with the Camarilla, but no longer. Now, the Unbound refuse to bow to the sickening hypocrisy and tyranny of their former allies. Claiming the nighttime streets as their own, the Anarchs seek independence from the despotic Elders, by any means necessary. Only the toughest and smartest of self-made vampires will survive.

Featuring all-new essays on nocturnal survival and politics from Juhana Pettersson.

**Ex Machina** - Christopher L. Bennett 2012-07-17

Following the events of Star Trek: The Motion Picture the captain and crew of the USS Enterprise found themselves haunted by their extraordinary encounter with the vast artificial intelligence of V'Ger,

and by the sacrifice and ascension of their friend and shipmate, Willard Decker. As James T. Kirk, Spock and Leonard McCoy attempt to cope with the personal fallout of their ordeal, a chapter from their mutual past is reopened, raising troubling new questions about the relationship of God, man and A.I. On the recently settled world of Daran IV, the former refugees of the Fabrini worldship Yonada are divided by conflicting ideologies, some clinging to their theocratic past while others envision a future governed by reason alone. Years ago the officers of the Enterprise helped overthrow the Oracle, the machine-god that controlled Yonada. Now confronting the consequences of those actions, together with echoes of their strange encounter with V'Ger, Kirk, Spock and McCoy face choices which will decide the fate of a civilization - and which may change them forever.

**Teaching Visual Culture** -

Kerry Freedman 2003-08-22

Offering a conceptual framework for teaching the

visual arts (K-12 and higher education) from a cultural standpoint, the author discusses visual culture in a democracy.

**Star Trek** - Stephen E. Whitfield 1968

*Ready Player One* - Ernest Cline 2011-08-16  
#1 NEW YORK TIMES BESTSELLER • Now a major motion picture directed by Steven Spielberg. “Enchanting . . . Willy Wonka meets The Matrix.”—USA Today • “As one adventure leads expertly to the next, time simply evaporates.”—Entertainment Weekly A world at stake. A quest for the ultimate prize. Are you ready? In the year 2045, reality is an ugly place. The only time Wade Watts really feels alive is when he’s jacked into the OASIS, a vast virtual world where most of humanity spends their days. When the eccentric creator of the OASIS dies, he leaves behind a series of fiendish puzzles, based on his obsession with the pop culture of decades past. Whoever is first to solve

them will inherit his vast fortune—and control of the OASIS itself. Then Wade cracks the first clue. Suddenly he’s beset by rivals who’ll kill to take this prize. The race is on—and the only way to survive is to win. NAMED ONE OF THE BEST BOOKS OF THE YEAR BY Entertainment Weekly • San Francisco Chronicle • Village Voice • Chicago Sun-Times • iO9 • The AV Club “Delightful . . . the grown-up’s Harry Potter.”—HuffPost “An addictive read . . . part intergalactic scavenger hunt, part romance, and all heart.”—CNN “A most excellent ride . . . Cline stuffs his novel with a cornucopia of pop culture, as if to wink to the reader.”—Boston Globe “Ridiculously fun and large-hearted . . . Cline is that rare writer who can translate his own dorky enthusiasms into prose that’s both hilarious and compassionate.”—NPR “[A] fantastic page-turner . . . starts out like a simple bit of fun and winds up feeling like a rich and plausible picture of future

friendships in a world not too distant from our own.”—iO9  
*Special Edition Dungeon Master's Guide* - Monte Cook  
2005-10-01

A deluxe, leather-bound version of the essential tool every D&D Dungeon Master needs. The follow-up to the special edition Player's Handbook™ released in 2004 for the 30th anniversary of D&D, this special release of the *Dungeon Master's Guide*™ features an embossed, leather-bound cover and premium, gilt-edged paper.

**Star Wars Roleplaying Game**  
- Gary Astleford 2007

This supplement contains advanced starship combat rules for the "Star Wars] Roleplaying Game Saga Edition." In addition, it provides new character options for spacefaring heroes as well as descriptions, deckplans, and statistics for starships from all eras.

**Star Trek: the Next Generation / Doctor Who: Assimilation 2 Volume 2** - David Tipton 2013-01  
Captain Jean Luc Picard and

the crew of the USS Enterprise join forces to combat a dangerous alliance between enemies of both the federation and Doctor Who, but the Doctor and Picard disagree on how to handle the threat.

**The Q Continuum** - Greg Cox  
2003-10-07

The unpredictable cosmic entity known only as Q has plagued Captain Jean-Luc Picard and the crew of the *Starship Enterprise*™ since their very first voyage together. But little was known of Q's mysterious past or of the unearthly realm from which he hails. Until now. A brilliant scientist may have found a way to breach the energy barrier surrounding the Milky Way galaxy, and the Enterprise is going to put it to the test. The last thing Captain Picard needs is a surprise visit from Q, but the omnipotent trickster has more in mind than his usual pranks. Kidnapping Picard, he takes the captain back through time to the moment the Q Continuum faced its greatest threat. Now Picard must learn Q's secrets -- or all of reality

may perish!

**Star Trek Adventures -  
These Are the Voyages -**  
Modiphius Entertainment  
2018-10

These are the Voyages: Volume 1 presents eight ready-to-play missions for Star Trek Adventures. Within this 164 page hardback book, Gamemasters will find the means to test their Starfleet officers at the front line of Starfleet operations.

**Invisible Sun** - Charles Stross  
2021-09-28

The alternate timelines of Charles Stross' Empire Games trilogy have never been so entangled than in Invisible Sun—the techno-thriller follow up to Dark State—as stakes escalate in a conflict that could spell extermination for humanity across all known timelines. An inter-timeline coup d'état gone awry. A renegade British monarch on the run through the streets of Berlin. And robotic alien invaders from a distant timeline flood through a wormhole, wreaking havoc in the USA. Can disgraced

worldwalker Rita and her intertemporal extraordinaire agent of a mother neutralize the livewire contention before it's too late? At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

*Only War* - Fantasy Flight  
Games 2012-10-16

**The Jungleers** - William F.  
McCartney 2018-03-12

“This book gives the history of your unprecedented accomplishments over a period of four years of combat in World War II. They were, for many of you, painful years through which you fought your way valiantly, step by step, from Australia to the distant final objective, Japan. The magnificent manner in which our Division relentlessly met, defeated, and pursued the enemy shall forever be an inspiration to all military men who believe in Democracy and Freedom. “Herein are transcribed names and events which will help those who were not there to understand; and

will be for those of us who stood together a permanent record of some of the experiences we shared. It is not possible to set down the full story in writing. Only a hint of the real hardships, sufferings and anxieties which we experienced; of the courage, determination, and heroism demonstrated in alt units, can be given. The full story can only be known by those who participated.”

*Star Trek: Discovery:*

*Wonderlands* - Una

McCormack 2021-05-18

An all-new novel based upon the explosive Star Trek TV series! In a desperate attempt to prevent the artificial intelligence known as Control from seizing crucial information that could destroy all sentient life, Commander Michael Burnham donned the “Red Angel” time-travel suit and guided the USS Discovery into the future and out of harm’s way. But something has gone terribly wrong, and Burnham has somehow arrived in a place far different from anything she could have

imagined—more than nine hundred years out of her time, with Discovery nowhere to be found, and where the mysterious and cataclysmic event known as “the Burn” has utterly decimated Starfleet and, with it, the United Federation of Planets. How then can she possibly exist day-to-day in this strange place? What worlds are out there waiting to be discovered? Do any remnants of Starfleet and the Federation possibly endure? With more questions than answers, Burnham must nevertheless forge new friendships and new alliances if she hopes to survive this future long enough for the Discovery crew to find her....™, ®, & © 2021 CBS Studios, Inc. STAR TREK and related marks and logos are trademarks of CBS Studios, Inc. All Rights Reserved.

**My Falkland Days** - Rex Hunt 2002

Sir Rex Hunt was Governor of the Falkland Islands when the Argentinians invaded on 2 April 1982. Since his retirement, he has revisited the islands on

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several occasions and is a board member of the South Atlantic Medal Association.  
Star Trek: Picard: The Last Best Hope - Una McCormack  
2020-09-29

The USA TODAY bestseller—based on the new Star Trek TV series! “Fifteen years ago...you led us out of the darkness. You commanded the greatest rescue armada in history. Then...the unimaginable. What did that cost you? Your faith. Your faith in us. Your faith in yourself. Tell us, why did you leave Starfleet, Admiral?” Every end has a beginning...and this electrifying novel details the events leading into the new Star Trek TV series, introducing you to brand-new characters featured in the life of Jean-Luc Picard—widely considered to be one of the most popular and recognizable characters in all of science fiction.

**The Chinatown Death Cloud Peril** - Paul Malmont  
2007-06-05

Meeting regularly at a New York City tavern, rival authors

Walter and Lester debate the nature of L. Ron Hubbard's fictional works and become embroiled in a pulp adventure of their own involving a madman who would create a new global empire. Reprint. 50,000 first printing.

Shadows on the Sun - Michael Jan Friedman 2012-12-11

As a young doctor with a beautiful family and a promising medical career, Dr. Leonard McCoy thought he had it all. But when the woman he loved betrayed him, McCoy fled to Starfleet, hoping to lose his pain in the depths of space. Now, more than forty years later, the Enterprise™ and her crew are ordered to transport a group of mediators to the planet Ssan, a world where assassination is a time-honored tradition, and McCoy is surprised to learn that his ex-wife, now remarried, is one of the mediators. And before he can come to terms with his conflicted feelings for his former love, she and Captain Kirk are trapped on Susan, and McCoy is caught in an explosive civil war, the only

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one with the power to save the woman who once nearly destroyed him.

**Alien RPG** - Free League Publishing 2019-12-10

"Space is vast, dark, and not your friend. Gamma rays and neutrino bursts erupt from dying stars to cook you alive, black holes tear you apart, and the void itself boils your blood and seizes your brain. Try to scream and no one can hear you - hold your breath and you rupture your lungs. Space isn't as empty as you'd think, either - its frontiers are ever expanding. Rival governments wage a cold war of aggression while greedy corporations vie for valuable resources.

Colonists reach for the stars and gamble with their lives - each new world tamed is either feast or famine. And there are things lurking in the shadows of every asteroid - things strange and different and deadly. Things alien. This is the official ALIEN tabletop roleplaying game - a universe of body horror and corporate brinkmanship, where synthetic people play god while space

truckers and marines serve host to newborn ghoulish creatures. It's a harsh and unforgiving universe and you are nothing if not expendable. Stay alive if you can"--Back cover.

**Star Wars and Philosophy** - Kevin S. Decker 2010-10

Sensed a disturbance in The Force lately? This is what's been setting your mid-chlorians tingling. Seventeen Jedi adepts got together to probe the deeper reaches of the Star Wars epic. A hazardous quest philosophy is more risky than not letting a ...

**The Trekker's Guide to the Kirk Years** - J. Braun 2016-09-01

Join treksperter J.W. Braun for this unique look back at Star Trek: The Original Series and all of Captain Kirk's subsequent adventures! Beginning with Star Trek's first episode and continuing right on through to 2016's blockbuster film, Star Trek Beyond, Braun analyzes all the stories, characters, and technology that make Star Trek great while avoiding spoilers

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along the way. Whether you grok Spock or you just want to know what all the fuss is about, *The Trekker's Guide to the Kirk Years* is the perfect companion to the most famous television show of them all and beyond.

### **Star Trek Adventures -**

#### **Command Division -**

Modiphius Entertainment  
2018-10

COMMAND A STARSHIP. A HUNDRED DECISIONS A DAY, HUNDREDS OF LIVES, STAKED ON YOU MAKING EVERY ONE OF THEM RIGHT.

*Star Trek Cats* - Jenny Parks  
2017-02-28

Captain's log: We have entered a galaxy where beloved illustrator Jenny Parks has conjured an astonishingly vivid homage to the original Star Trek series with an unexpected twist: a cast of cats. Featuring a hilarious new take on iconic characters and scenes—from Kirk in the Captain's chair to Spock offering his Vulcan wisdom—this eye-opening adventure stays true to the tone of the classic TV show. Playful, loving, and from a strange new world, Star Trek

Cats is the perfect gift for fans of, well, Star Trek and cats.

*The Mysterious Island* - Jules Verne 2018-10-11

'The Mysterious Island' - one of the most famous in the world literature novels written by the famous French writer Jules Verne. Five Americans appear on a desert island in the Southern Hemisphere but they are not going to despair.

Eventually it appears that their skills are all they need there to survive. But suddenly life throws a riddle to them...

[Sims' History of Elgin County: A-L](#) - Hugh Joffre Sims 1984

### **Star Fleet Technical Manual**

- Franz Joseph 1986

Gathers diagrams of spaceships, transporters, control stations, equipment, medical instruments, weapons, shuttlecraft, uniforms, insignia and fleet headquarters, and includes Federation maps and treaties

### **Starfinder Rpg - Near Space**

- 2020

### **The World of Star Trek -**

David Gerrold 2014-01-28

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In *The World of Star Trek*, David Gerrold opens up dialogue on the people, places, and events that made *Star Trek* one of the most popular series ever. Gerrold discusses what was successful and what wasn't, offering personal interviews with the series' legendary stars and dissecting the trends that developed throughout the seasons. The complete inside story of what happened behind the scenes of the *Star Trek* universe, from scriptwriters' memos to special effects and more, *The World of Star Trek* is the companion all Trekkies need for the most all-encompassing breakdown and analysis of *Star Trek*.

**History of the Carlock Family and Adventures of Pioneer Americans - 1929**

**Star Trek, Deep Space Nine - Herman Zimmerman 1998**

A guide to the technology of the imaginary space station at the heart of the program provides descriptions, schematic diagrams, and other data

*Homestuck, Book 1: Act 1 &*

**Act 2 - Andrew Hussie  
2018-04-13**

A young man stands in his bedroom. It just so happens that he's about to embark on an adventure involving birthday cakes, magic chests, hammers, arms (detachable and otherwise), harlequins, imps, eccentric architecture, movable home furnishings, bunnies, and a video game that will destroy the world. -- VIZ Media

**Heavy Metal Thunder Mouse**

- Derek A. Kamal 2018-03-06  
*Heavy Metal Thunder Mouse* (HMTM) is a tabletop roleplaying game where you and your friends make your mice, found your club, and hit the streets.

**The Thesaurus of Slang - Esther Lewin 1997**

Includes jargon, sports slang, and ethnic and regional expressions

**Star Trek Adventures - Modiphius Entertainment 2017**

Welcome to your new assignment, Captain. Your continuing mission, to explore strange new worlds, seek out new life and new civilizations,

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to bodily go where no one has gone before

**Star Trek Adventures - Beta Quadrant** - Modiphius

Entertainment 2018-10

YOU JUDGE YOURSELVES AGAINST THE PITIFUL ADVERSARIES YOU'VE ENCOUNTERED SO FAR: THE ROMULANS, THE KLINGONS... THEY'RE NOTHING COMPARED TO WHAT'S WAITING.

**The Fall: Peaceable**

**Kingdoms** - Dayton Ward

2013-12-31

The final original novel in the electrifying The Next Generation/Deep Space Nine crossover event! Following the resolution of the fertility crisis that nearly caused their extinction, the Andorian people now stand ready to rejoin the United Federation of Planets. The return of one of its founding member worlds is viewed by many as the first hopeful step beyond the uncertainty and tragedy that have overshadowed recent events in the Alpha Quadrant. But as the Federation looks to

the future and the special election to name President Bacco's permanent successor, time is running out to apprehend those responsible for the respected leader's brutal assassination. Even as elements of the Typhon Pact are implicated for the murder, Admiral William Riker holds key knowledge of the true assassins— a revelation that could threaten the fragile Federation-Cardassian alliance. Questions and concerns also continue to swell around Bacco's interim successor, Ishan Anjar, who uses the recent bloodshed to further a belligerent, hawkish political agenda against the Typhon Pact. With the election looming, Riker dispatches his closest friend, Captain Jean-Luc Picard, in a desperate attempt to uncover the truth. But as Picard and the Enterprise crew pursue the few remaining clues, Riker must act on growing suspicions that someone within Ishan's inner circle has been in league with the assassins from the very beginning . . . .